Additional Digiekey transmitters

DigieKey
The Digiekey receiver is incorporated into the Digidoor 24 control board. Each *Digiekey* transmitter has a unique identity, which, together with the hopping code, must be recorded by the on-board receiver before the system will function.

Recording a new transmitter
Recording with onboard receiver via the wireless wall console.

With power on, ensure the light is off using the light toggle button.
Press and hold the light toggle button.
The light will come on and after 5 seconds go off.
Release the button and the light will come again.
Within 30 seconds, press the required button on the Digiekey transmitter.
    (If 30 seconds is exceeded, the controller exits the recording function)
The light on the Digidoor 24 will go off.
Press the same button on the transmitter again and the light on the
Digidoor 24 will flash repeatedly.
The Transmitter is ready for use.

Repeat the above procedure for each additional Digiekey transmitter.

Note!   A super secure mode allows the user to disable the above function by removing the link on the control PCB (Refer to diagram on p9)

Note! The controller can store 32 separate Digiekey transmitters, using different buttons on each. An attempt to record the 33rd transmitter will be ignored. If a transmitter is lost or stolen; to maintain security, it is important that the **"Erase all"** function is carried out to clear the receiver memory.

If a transmitter battery is low, the LED on the transmitter will flash during use.

The receiver will respond to a single button or a combination of buttons.
When a different button or combination is recorded by the receiver, it will replace the previous button or combination.